Cole Gagnon

(207) 844-0394 | cole.gagnon@mymail.champlain.edu

Burlington, VT

SKILLS

- Adobe Photoshop
- Traditional drawing
- Python
- Unity
- Google Drive
- Effective communication, visual documentation, and technical writing skills

EDUCATION

CHAMPLAIN COLLEGE | Burlington, VT

Pursuing a Bachelor of Science Degree in Game Design   *Anticipated graduation: May 2022*

- GPA- 3.93
- Dean's List- Spring 2019, Fall 2019

WORK EXPERIENCE

HOME DEPOT | Topsham, ME

Front End Associate   *May 2018 - Jan. 2020*

- Provided customers with directions and answers to questions
- First point of contact for shoppers
- Handled items and money

GAME PROJECTS

Arcane Plane   *Jan. 2019 - May 2019*

Solo Project

- Designed a 2D puzzle platformer featuring semilinear exploration and customizable player abilities
- Developed and iterated on mechanics, implemented game code in GameMaker 1.4, and created pixel art assets using Photoshop
- Finished game available at https://emoglobin.itch.io/arcaneplane